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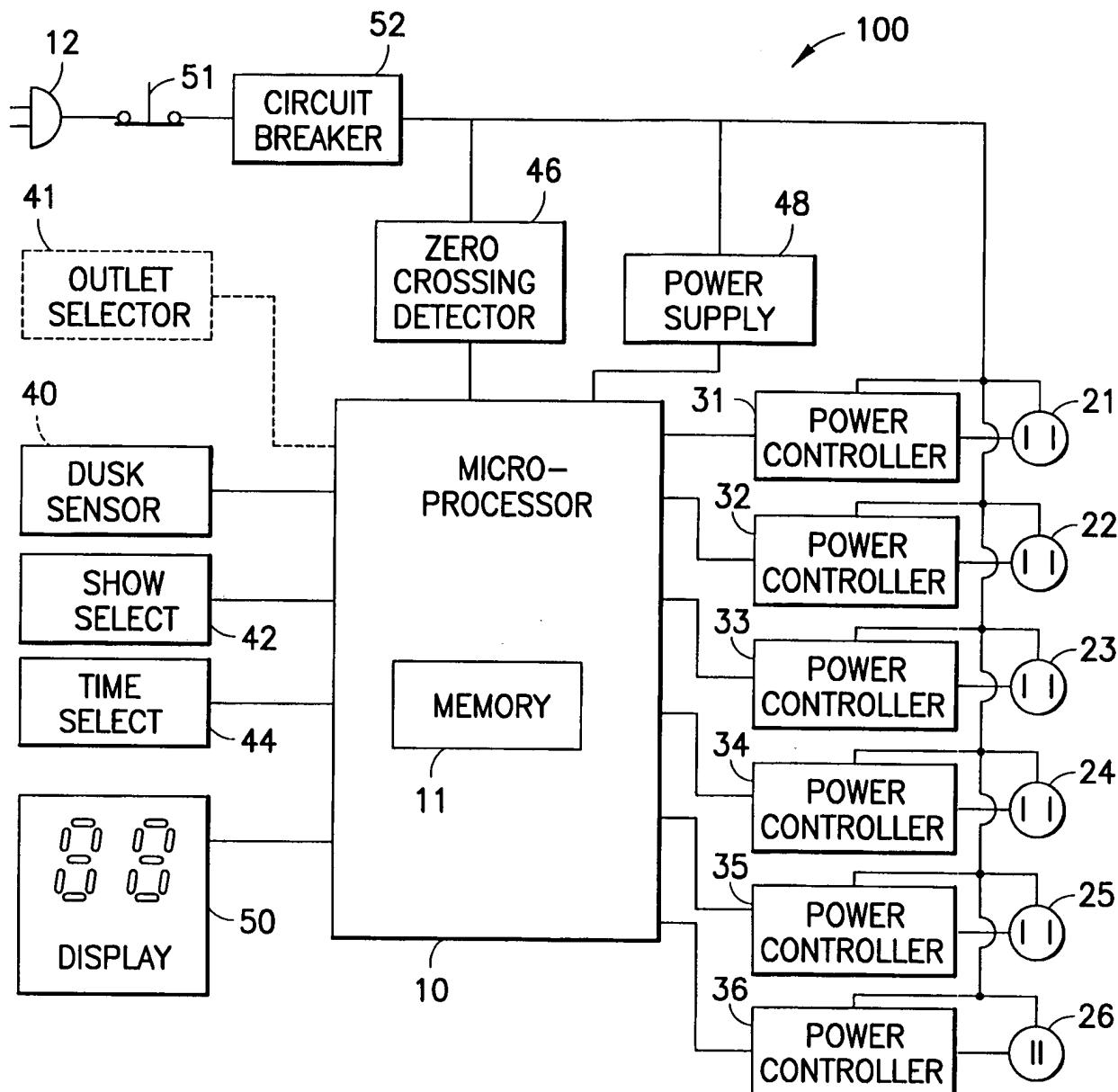


FIG.1

TIMER SETTING:

ALWAYS ON-STEDY ILLUMINATION  
OFF  
DUSK-ON FOR 2 HOURS  
DUSK-ON FOR 4 HOURS  
DUSK-ON FOR 6 HOURS  
DUSK-ON FOR 8 HOURS  
DUSK TO DAWN  
OUTLET OVERLOAD

DISPLAY WILL READ:

A0  
OF  
2H  
4H  
6H  
8H  
dd  
ER

FIG.3

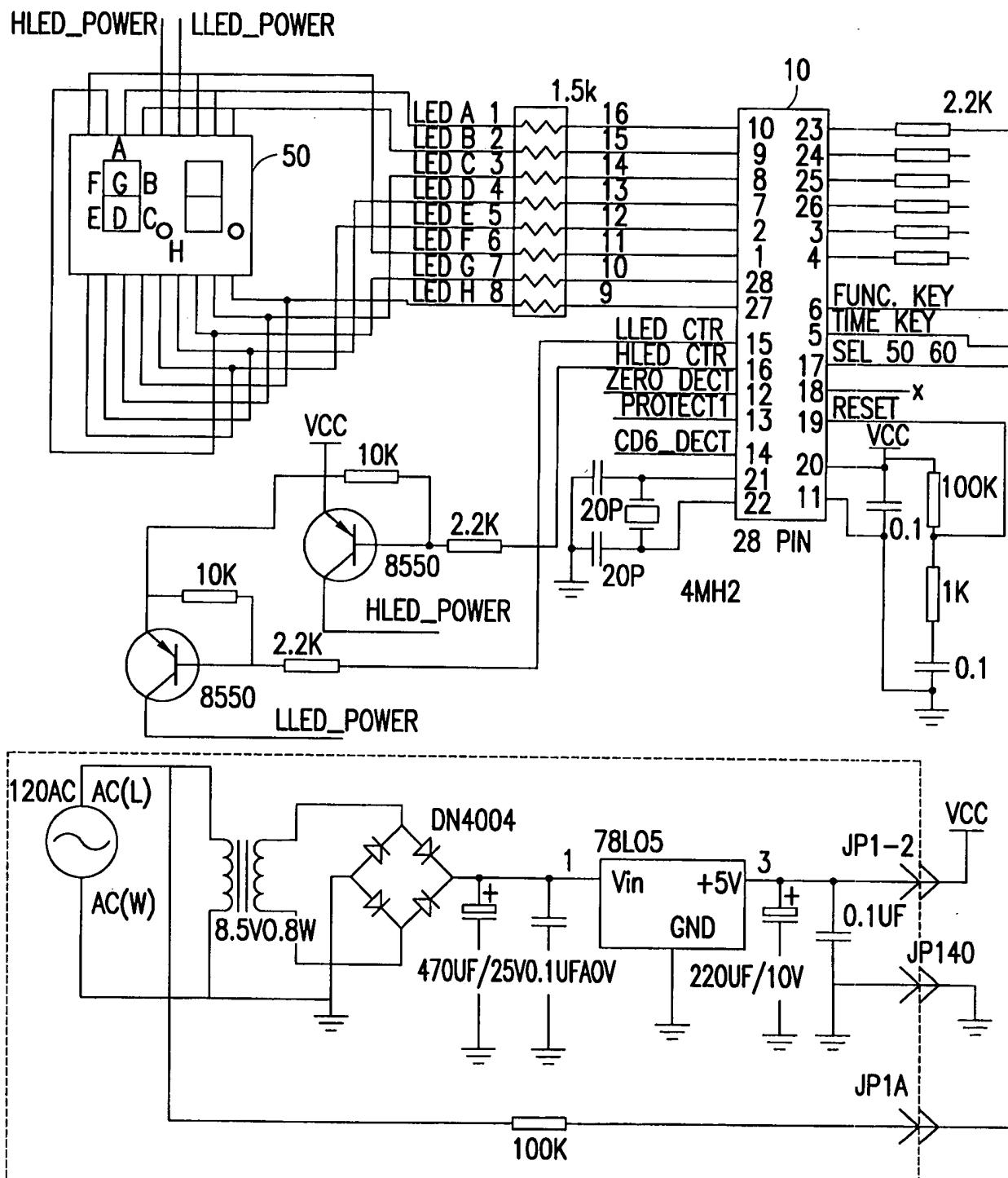
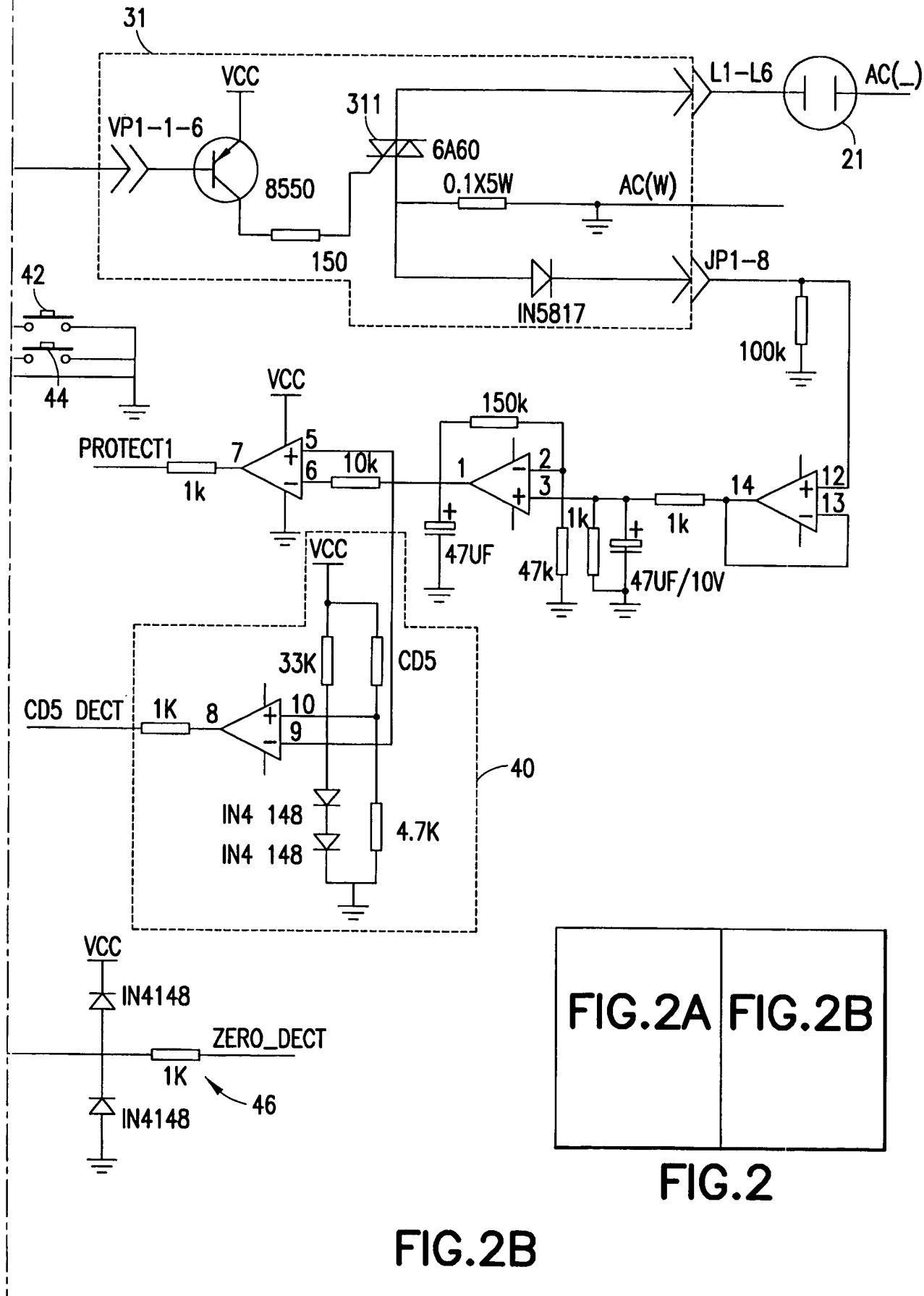


FIG.2A



SHOW NUMBER	SHOW DESCRIPTION
1	STEADY ON
2	Steady On (no effects) CASCADING FLASH/FADE ON
3	Progressive/3 Flashes and Fade On/Chase Up FLASH/FADE ON
4	Progressive 8 Flashes/Progressive Fade On/Flash Twice/Down to Steady On FADE UP AND DOWN
5	Progressive Fades On/Steady On/Regressive Fades Off to Total Off MEDIUM SPEED FADE ON
6	Progressive Med. Speed Fade On/Cycles Twice/Steady On SLOW FADE ON
7	Progressive Slow Fade On/Off/Steady On RANDOM FLASHING AND FADING
8	Random Flash/Random Fade On in Random Sequence (ideal for Halloween Decorating) VARIABLE CHASING
9	Progressive Slow Chase/Speeds Into Fast Chase Up/Regressive Chase/Sequence Chase Up/ Sequence Chase Down/Progressive Chase/Regressive Chase CASCADE CHASING
10	Progressive Medium Speed Chase Up CASCADE CHASING UP AND DOWN
11	Progressive Medium Speed Chase Up/Progressive Medium Speed Chase Down FAST CHASING
2	Progressive Fast Chase CASCADING FADE ON/FADE OFF
3	Progressive Fade On To Steady On/Progressive Fade On to Off 3 X 2 CASCADING FADE ON/FADE OFF Outlets 1&2, 3&4, and 5&6 in tandem - Fade On To Steady On/Progressive Fade Off to Off/Cycles

**FIG.4A**

14 CASCADE ON/STEADY ON/CASCADE FADE OFF  
 Progressive Slow Chase to Steady On/Regressive Slow Chase to Off/2 Cycles

15 CASCADING FADE ON/STEADY ON/CASCADE FADE OFF  
 Progressive Fade to Steady On/Regressive Fade to Off/1 Cycle

16 RANDOM FLASH  
 Random Sequence of Slow Flash to Fast Flash

17 3 X 2 CHASING  
 Outlets 1&2, 3&4, and 5&6 Progressive Chase in Tandem  
 4 OUTLETS FADE UP & DOWN (OUTLETS 5 AND 6 STEADY ON)

18 Outlet 1 thru 4 Progressive Fade On to Steady On in Tandem/Progressive Fade to Off  
 Outlets 5&6 are Steady On Function (ideal for using animated lighting or chasing lights – these outlets will not interfere with the functions of lights using their own control boxes or motors)  
 ALL PROGRAMS 01–18 IN SEQUENCE  
 All SHOWS play in Sequence – Starting 02 Up to 18 for maximum presentation of effects

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FIG.4B

FIG.4A

FIG.4B

FIG.4

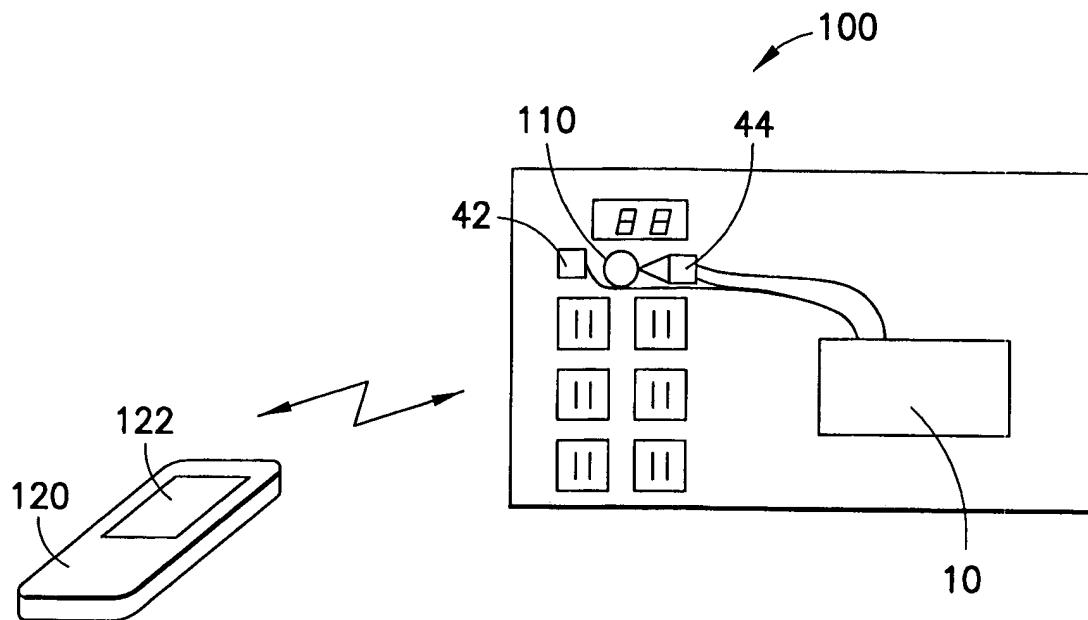


FIG.5

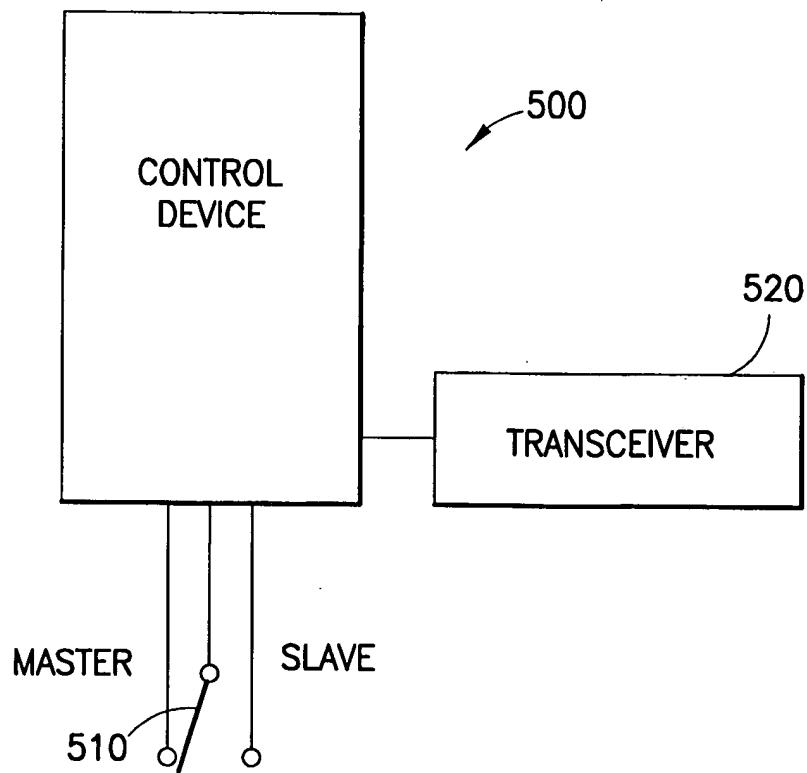


FIG.7

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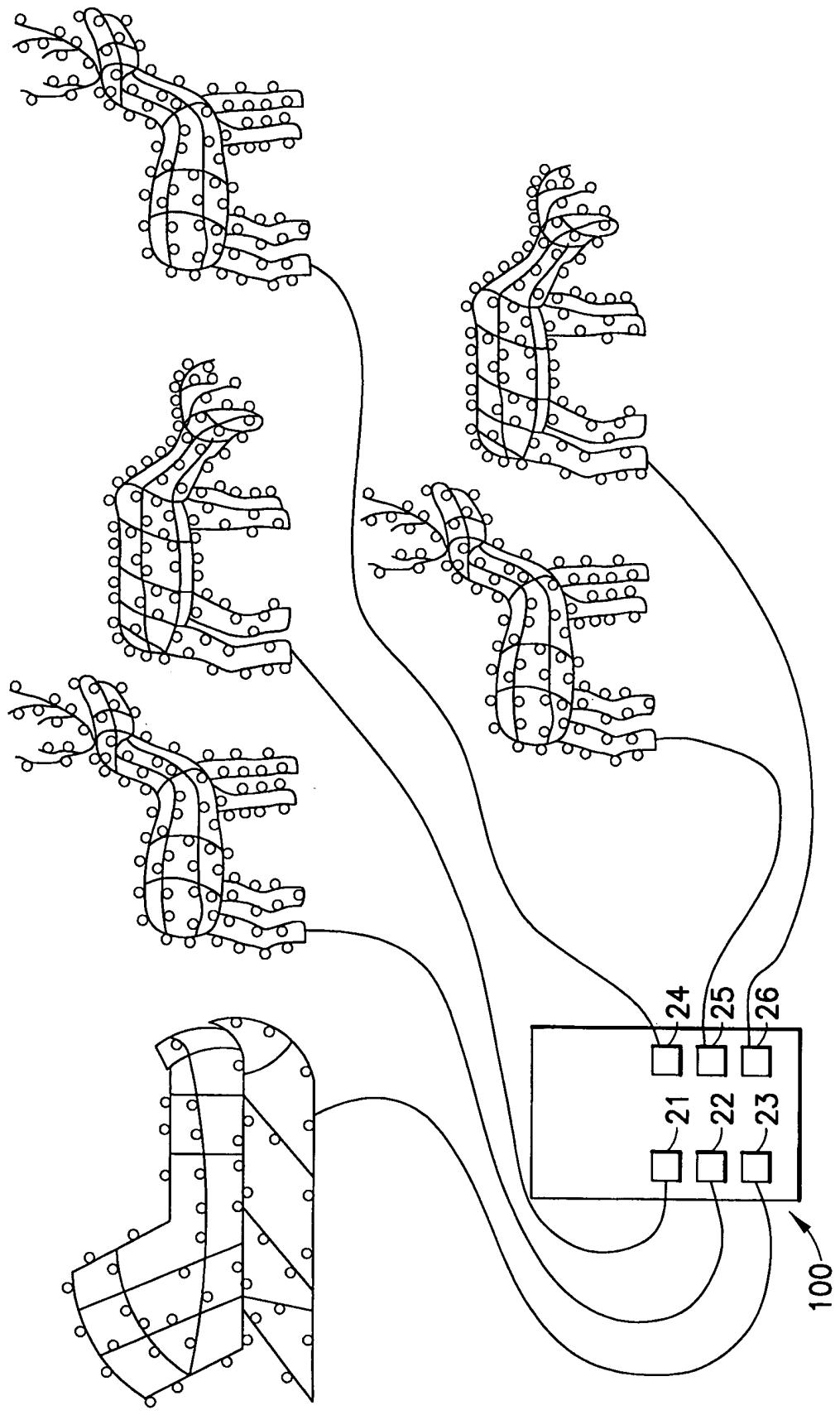


FIG.6